salut o/

masak

Perl 6 historian

and why

you should

be

excited

about it

...for people who are interested in the project but don't have the time to get involved (have to put food on the family, etc), but who don't mind going to a talk about how things are going...

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. . .

...and why they should be excited about it

In development for a long time

First fear:

"Will Perl 6 ever be released?"

now

what I did not know

In 2003

There was a Perl 6 implementation

Quite a bit of features

unless if		while	until	
try	for fo given/when	oreach	return	quotes
next last break redo skip continue	binary ops much of reg	hyperops Jexes	subs leng inde join reve prin warn die exit slee time	th x rse t

they were hacking along

but, alas

they ran into a problem

complexity

"The limits of my language mean the limits of my world."

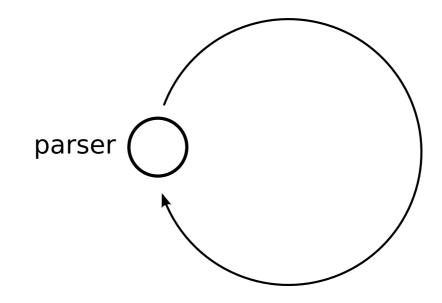
Ludwig Wittgenstein

\o/ enter pmichaud! \o/

<pmichaud> masak's talks often contain a few
 nuggets of potential embarassment
 for me :)
<masak> pmichaud: oh!
<pmichaud> "Rakudo: a long List of fail()s" :-P

Perl 6 manager

with a vision



time is cyclic

start over

waterfall

analysis \Rightarrow design \Rightarrow implementation \Rightarrow testing

whirlpool

testdesignplementanalysignplementest...

more specifically

we learn by implementing

we learn by coding

example: cat

Second fear:

"Will they ever stop changing the spec?"

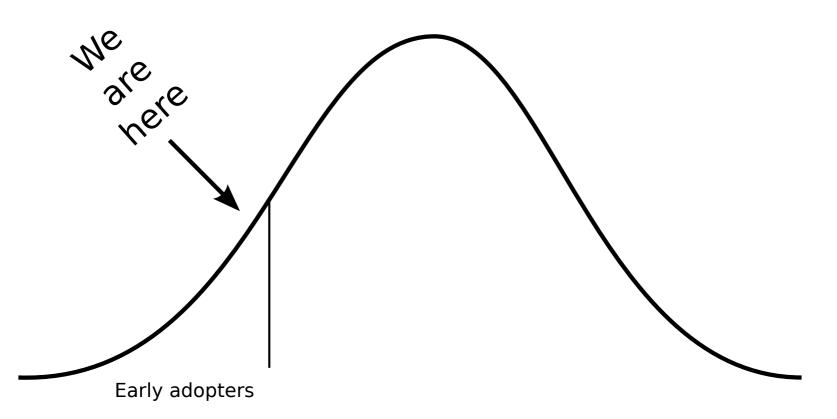
How stable is Perl 6?

<TimToady> it's stable enough to have almost 300
working examples on rosettacode.org
that are expected to continue working
for the most part

also

modules

applications



The future is here...

...it's just not very evenly distributed.

William Gibson

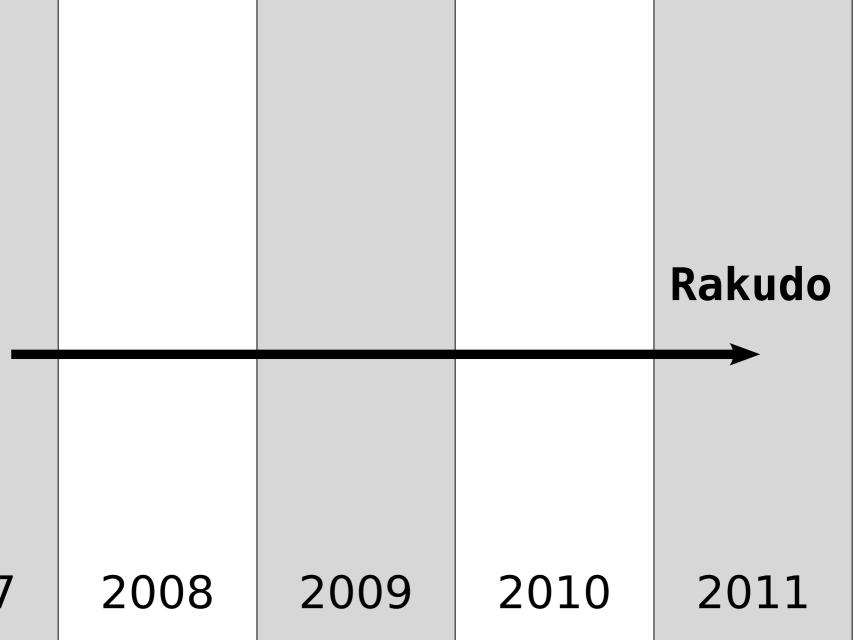
Rakudo

Scalar Array Hash Variables my and our sub multi sub signatures with types and defaults classes methods submethods roles has self is of does handles for loop repeat while if elsif else unless given when junctions reduction operators hyperoperators cross and zip operators slicing syntax chained operators whatever star in slices closures currying .arity next last redo gather/take pointy blocks open slurpy files try/CATCH ranges min max minmax m// .trans .subst s/// grammars .parse pick roll rand list item hash eval placeholder parameters short-circuiting

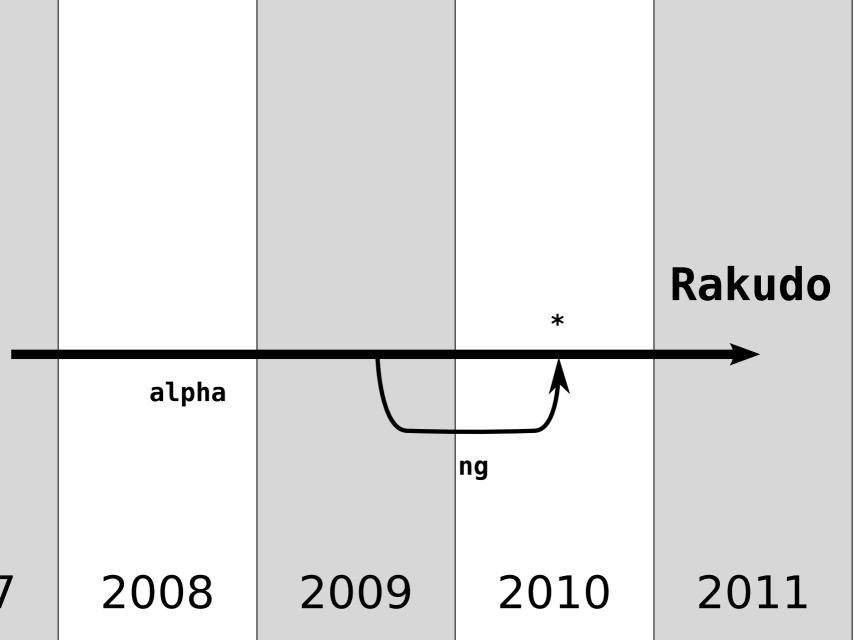
by all accounts

Perl 6 is "here"

it's just... une tortue



Rakudo *



SO

unlike in 2003

we can build features

but what about speed?

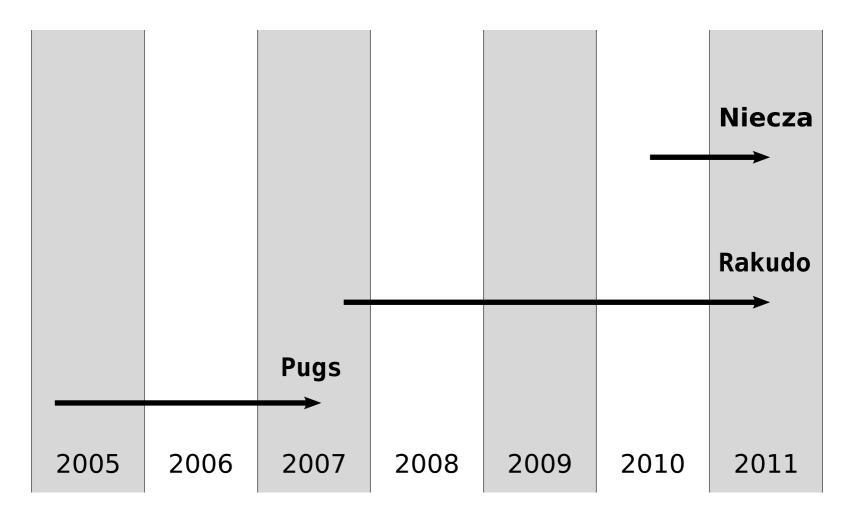
Third fear:

Will Perl 6 ever be performant?

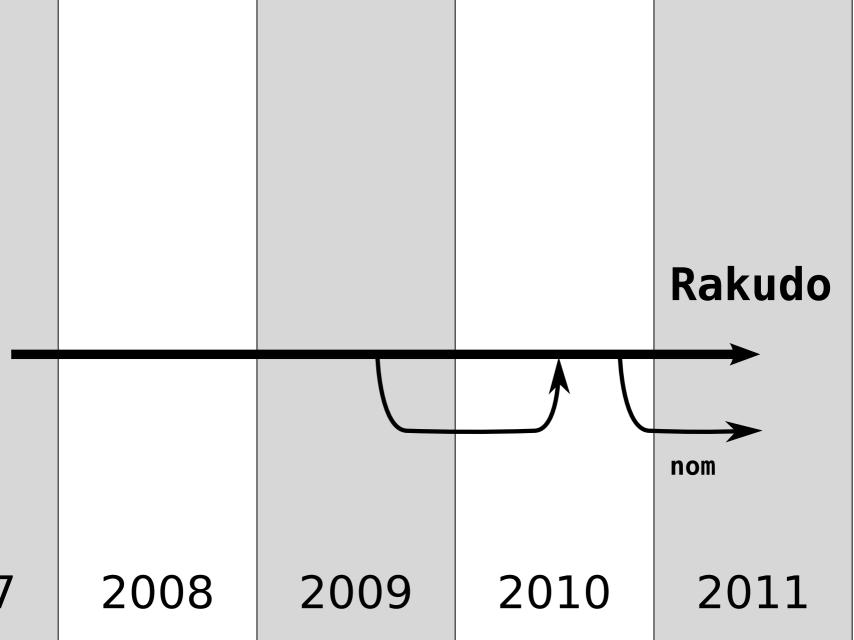
Niecza

one year old

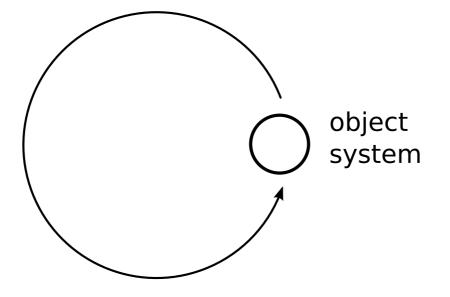
sorear++



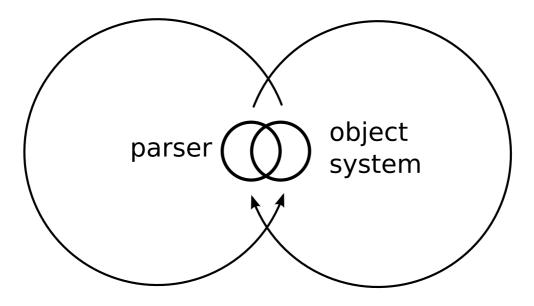
nom



MOP



6model



summary

rakudo is shaping up

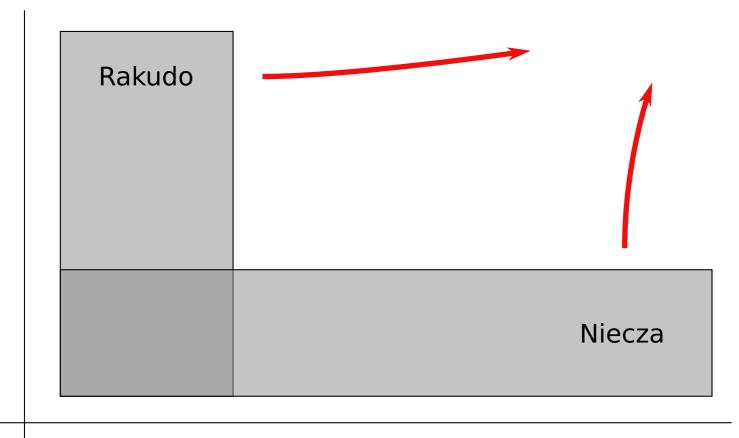
niecza is shaping up

features

Rakudo	
	Niecza

speed

features



speed

if you haven't tried Perl 6

this is a good time

for you to

join in

downlod rakudo or niecza

or both

try it out

and tell us what you think

because

things are about to

get very interesting

merci bcp