

Only Perl
can *parse*
Perl 6



OH HAI

Carl Mäsak

γνώθι σεαυτόν









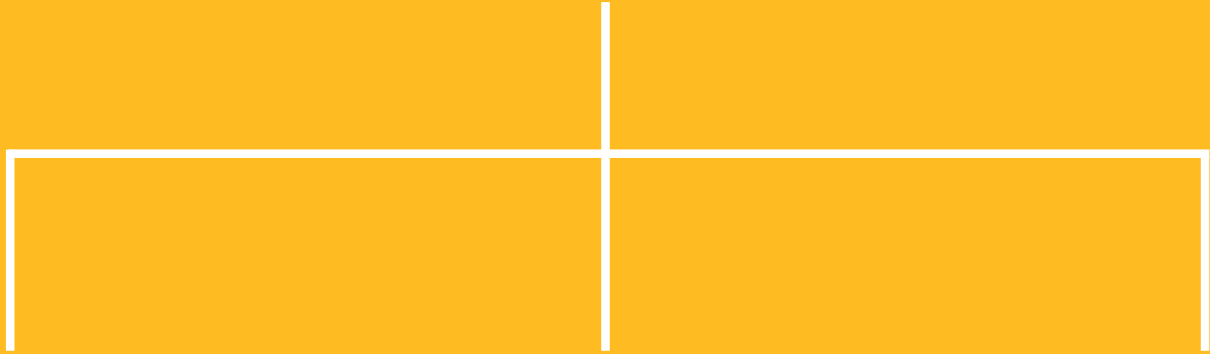


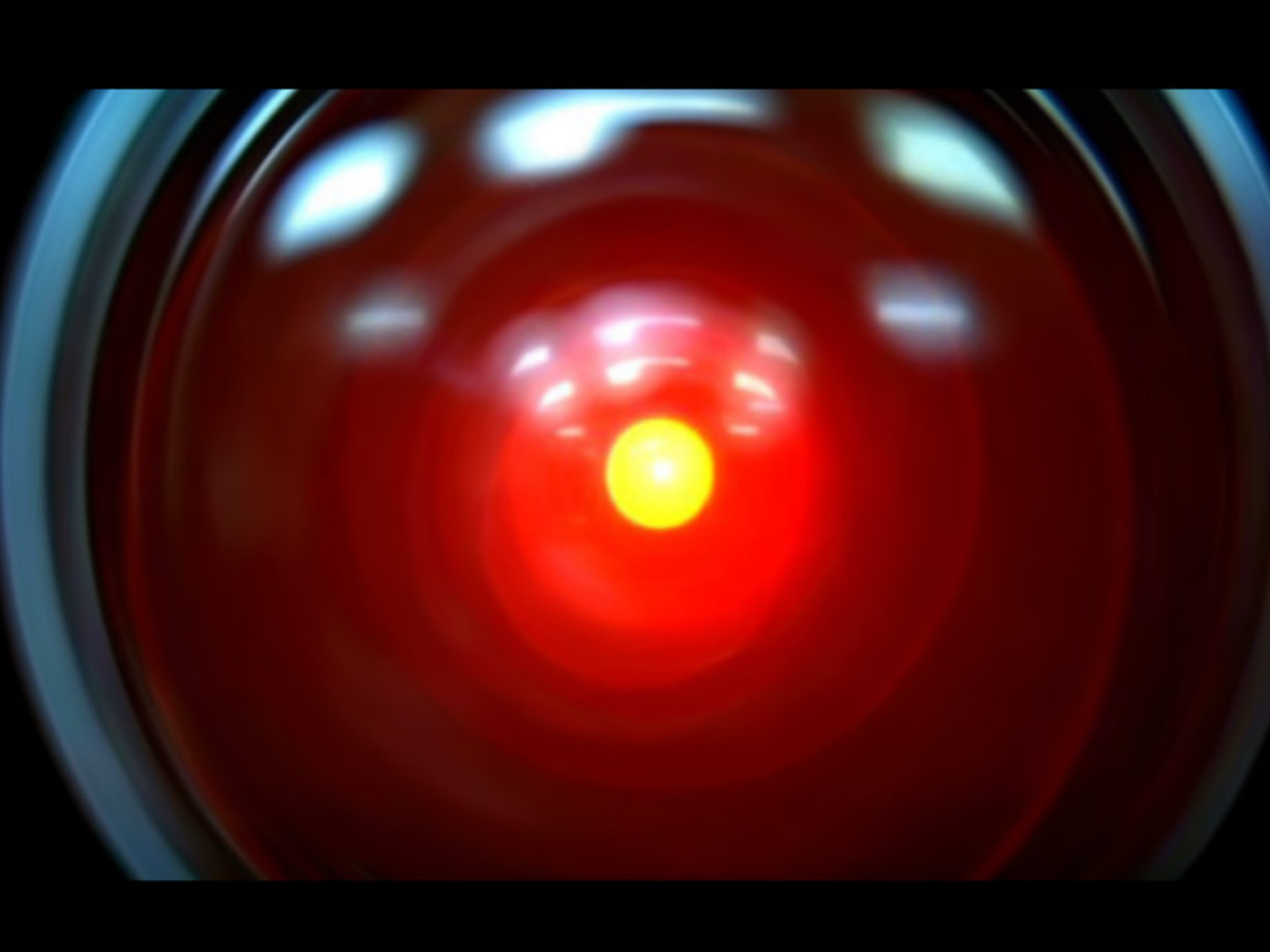




(no pun intended)







why know itself?

how know itself?

if/while

introspection

are you a kind of Foo?

reflection

features from the language

accessible inside the language

metaobject protocol

metaobject

strange loops

metacircular evaluator

```

(define (eval exp env)
  (cond ((self-evaluating? exp) exp)
        ((variable? exp) (lookup-variable-value exp env))
        ((quoted? exp) (text-of-quotation exp))
        ((assignment? exp) (eval-assignment exp env))
        ((definition? exp) (eval-definition exp env))
        ((if? exp) (eval-if exp env))
        ((lambda? exp)
         (make-procedure (lambda-parameters exp)
                          (lambda-body exp)
                          env))
        ((begin? exp)
         (eval-sequence (begin-actions exp) env))
        ((cond? exp) (eval (cond->if exp) env))
        ((application? exp)
         (apply (eval (operator exp) env)
                  (list-of-values (operands exp) env)))
        (else
         (error "Unknown expression type -- EVAL" exp))))

(define (apply procedure arguments)
  (cond ((primitive-procedure? procedure)
         (apply-primitive-procedure procedure arguments))
        ((compound-procedure? procedure)
         (eval-sequence
          (procedure-body procedure)
          (extend-environment
           (procedure-parameters procedure)
           arguments
           (procedure-environment procedure))))
        (else
         (error
          "Unknown procedure type -- APPLY" procedure))))

```

define the language

using the language



homoiconicity

program fragments as data structure

YO DAWG

**I HEARD YOU LIKE
HOMOICONICITY, SO I PUT SOME
CODE IN YOUR CODE SO YOU CAN
PROGRAM WHILE YOU PROGRAM**

Name:Ddired-execute-do

Handles doing something on every marked line. Execute arg1 with an argument of the filename.

```
[*]#(Ddired-filename,(
  #(sp,^)
  #(==,##(rm,>),D,(
    #(==,arg1,,(
      #(sp,$>)
      #(==,##(rm,>),,,(
        #(SELF,(arg1))
      ))
    ))
  ))
), (
  #(sp,$>)
  #(==,##(rm,>),,,(
    #(SELF,(arg1))
  ))
))
))[*]
```

different kinds of knowing-yourself

now with the parser

parsing

quick definition

string \rightsquigarrow tree

why tree?

just what we need

nested regions in the string

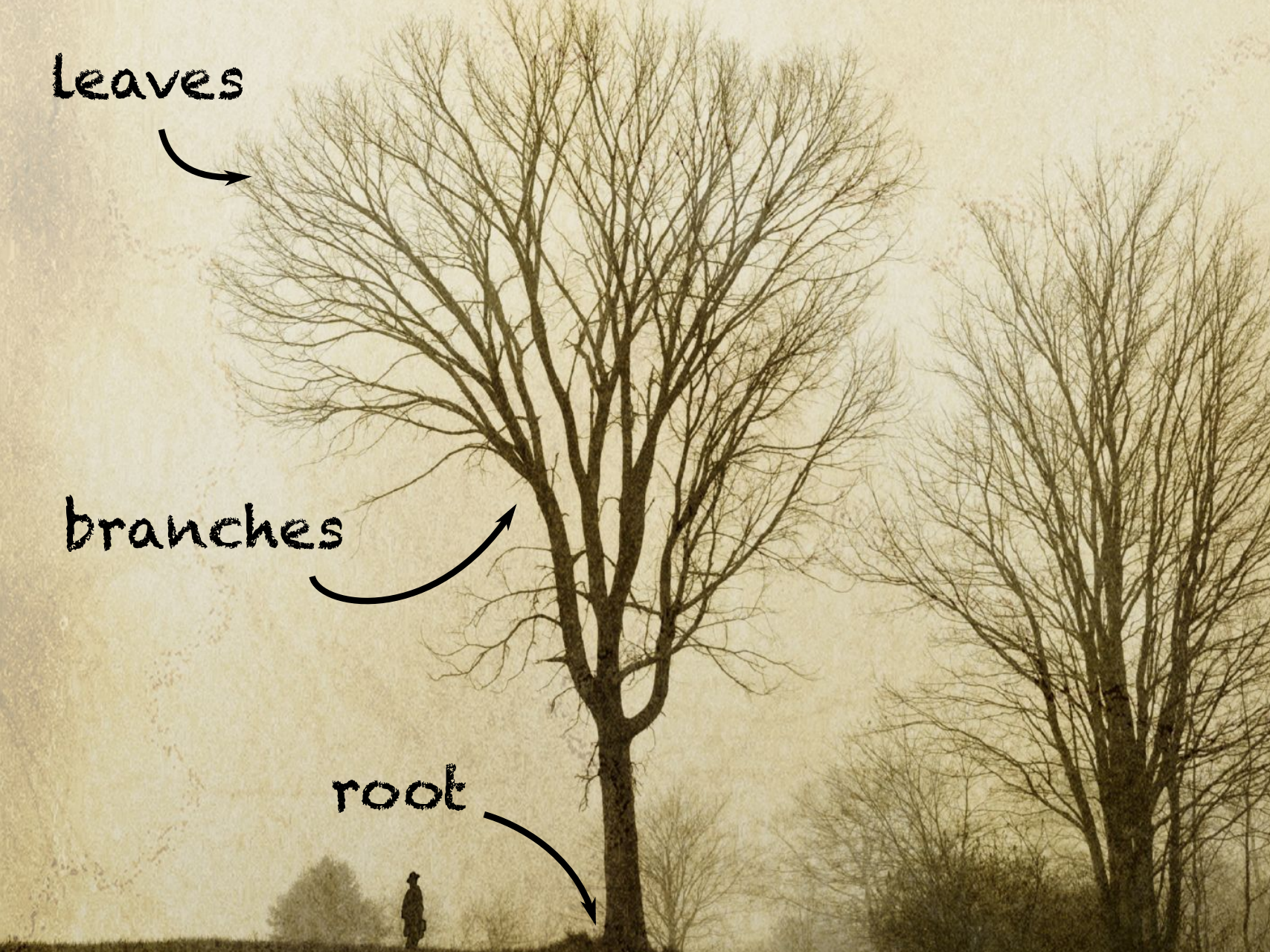
leaves

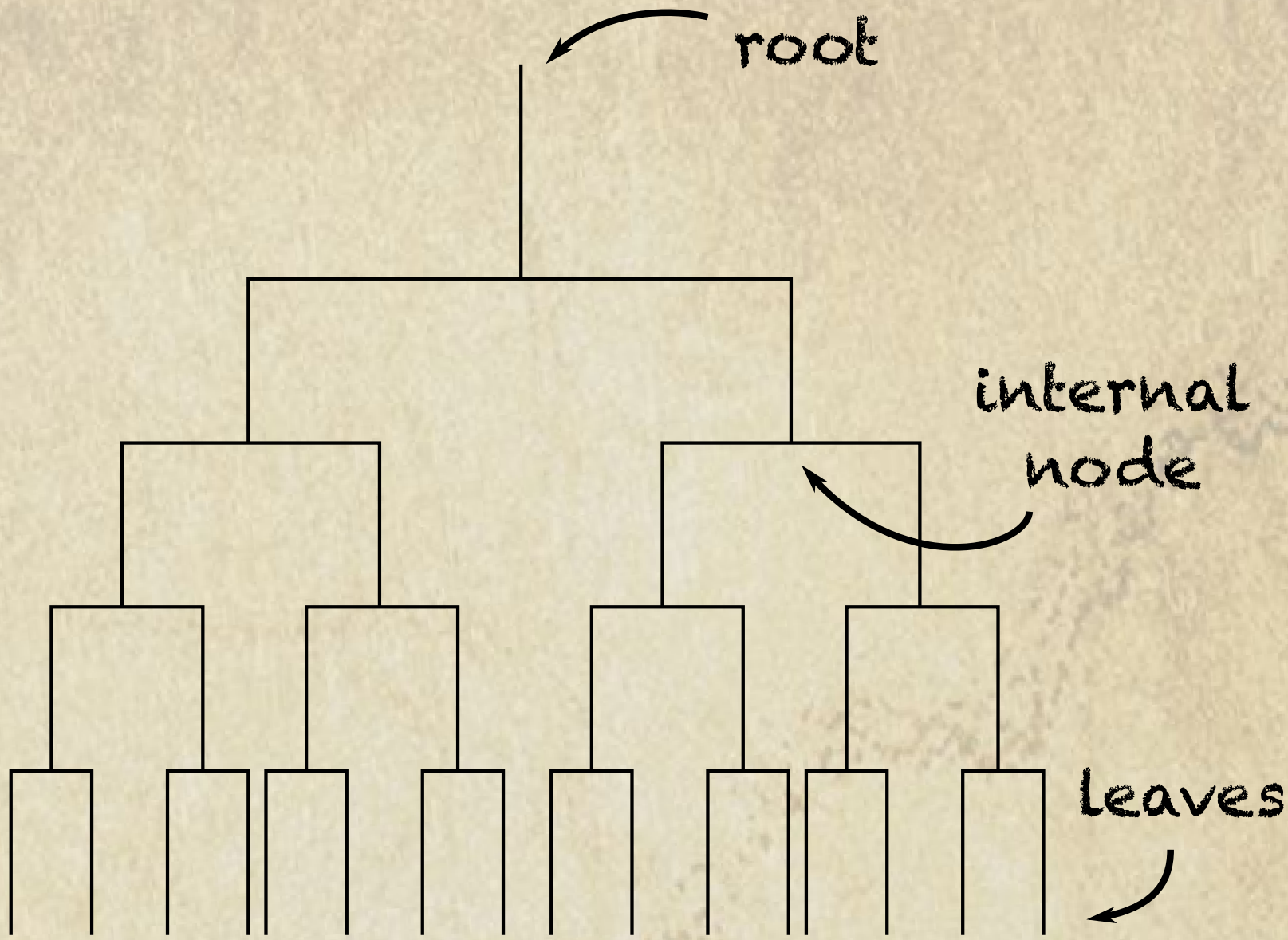


branches



root





two kinds of parsing

bottom-up and top-down

bottom-up

start with leaves

glue pieces together

best suited for expressions

DSLs

Term

42

Lexical units

Operator

+

Lexical adhesive

Lexical wrappers

terms simple


(1, 2, 3)

"OH HAI \$name"

bottom-up: operator precedence

shift/reduce

++a

before  prefix

a++

after  postfix

a + b

in  infix

[a]

around  circumfix

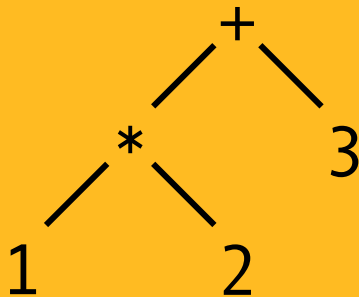
a[b]

postcircumfix

Precedence

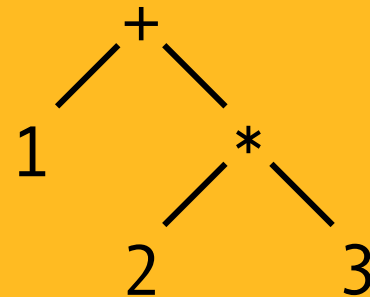
1 * 2 + 3

terms	ops
shift 1	
	shift infix:<*>
shift 2	
reduce $\Delta * \Delta$	
	shift infix:<+>
shift 3	
reduce $\Delta + \Delta$	



1 + 2 * 3

terms	ops
shift 1	
	shift infix:<+>
shift 2	
	shift infix:<*>
shift 3	
reduce $\Delta * \Delta$	
reduce $\Delta + \Delta$	



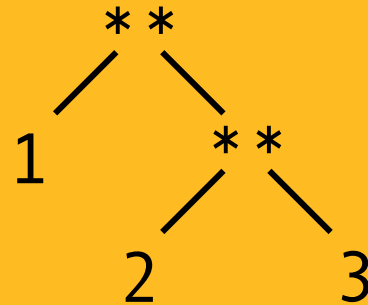
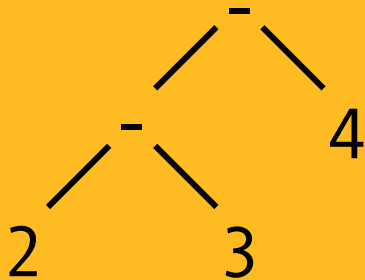
Associativity

2 - 3 - 4

2 ** 3 ** 4

terms	ops
shift 2	
	shift infix:<->
shift 3	
reduce $\Delta - \Delta$	
	shift infix:<->
shift 4	
reduce $\Delta - \Delta$	

terms	ops
shift 2	
	shift infix:<**>
shift 3	
	shift infix:<**>
shift 4	
reduce $\Delta ** \Delta$	
reduce $\Delta ** \Delta$	



permutations of shift/reduce

@opstack[* - 1]



\$current-token

top of stack	current token					
	close	infix	prefix	postfix	circfix	postcir
empty	E	S	S	S	S	S
close	R	P	S	P	X	P
infix	R	P/A	S	P	S	P
prefix	R	P	S	P	S	P
postfix	R	R	X	R	S	S
circfix	S	S	S	S	S	S
postcir	S	S	S	S	S	S

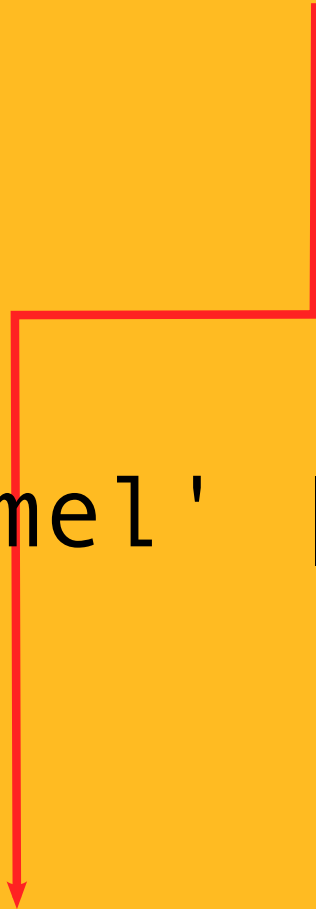
top-down: recursive descent

well suited for parsing whole programs

classes:methods::grammars:rules

backtracking

['camel' | 'camelia']

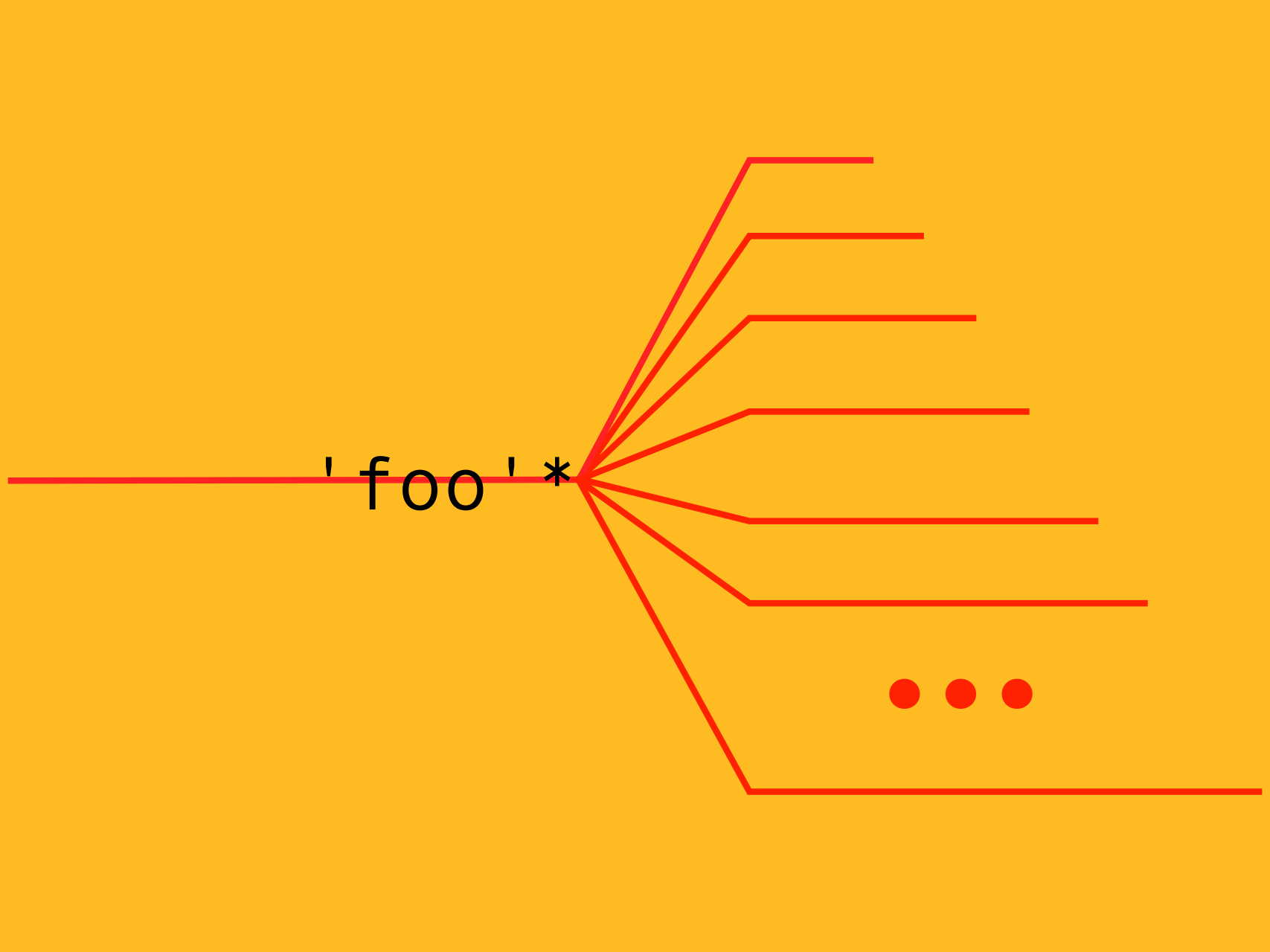


['camel' | 'camelia']



['camel' | 'camelia']





weaving it together

top-down parser for the program

bottom-up parser for the expressions

talking to each other

top-down



bottom-up

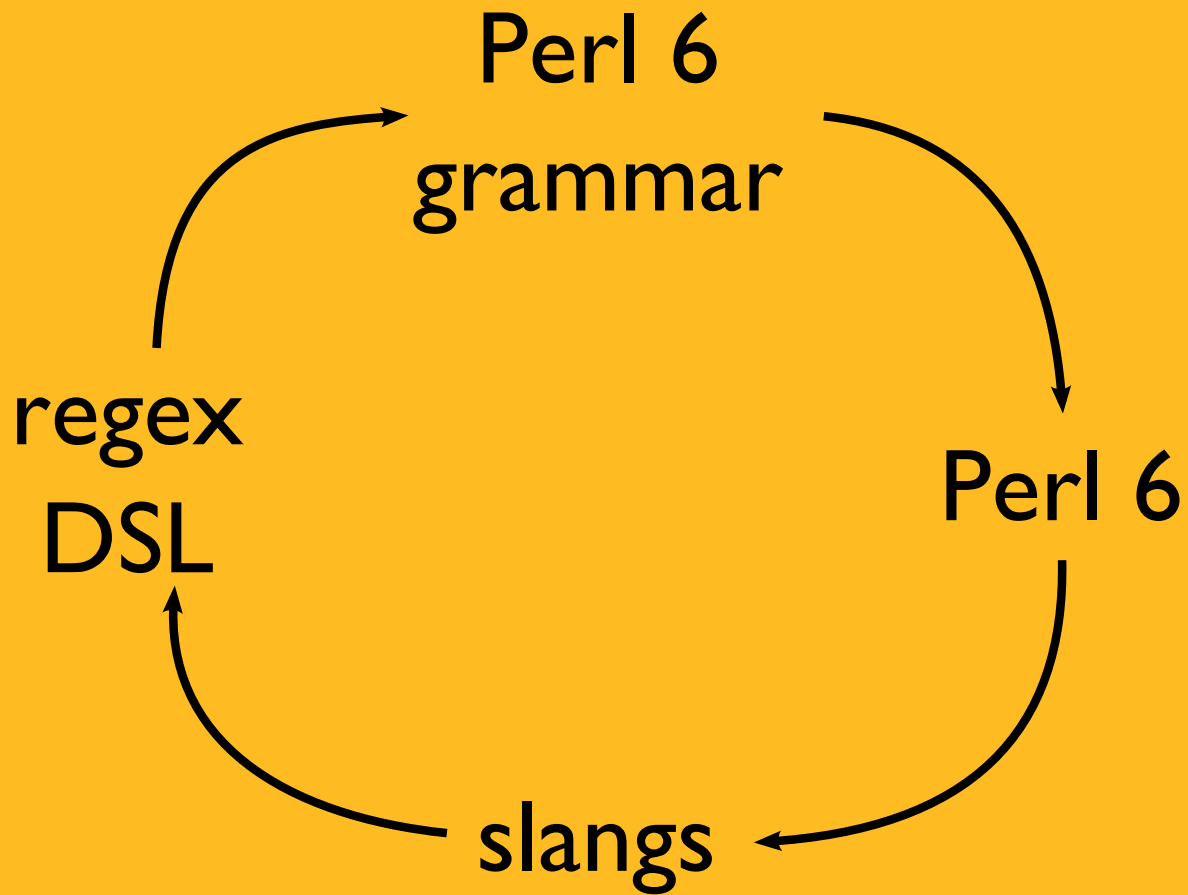
Perl 6 regexes and grammars

a language for talking about parsing

a DSL

(a slang)

(with quite good communication)



```

token binint {
    <[ 0..1 ]>+ [ _ <[ 0..1 ]>+ ]*
}

token octint {
    <[ 0..7 ]>+ [ _ <[ 0..7 ]>+ ]*
}

token hexint {
    <[ 0..9 a..f A..F ]>+ [ _ <[ 0..9 a..f A..F ]>+ ]*
}

token decint {
    \d+ [ _ \d+ ]*
}

token integer {
    [
        | 0 [ b <binint>
            | o <octint>
            | x <hexint>
            | d <decint>
            | <decint>
            <!!{ $?.worry("Leading 0 does not indicate octal in Perl 6") }>
        ]
    | <decint>
    ]
    <!!before [ '.' <?before \s | ',' | '=' | <terminator> >
        <.panic: "Decimal point must be followed by digit">]? >
}

```

knowing-yourself in Perl 6

creating a class

introducing an operator

factorial example

```
sub postfix:<!>($n) {  
    [*] 1 .. $n;  
}
```

```
# later...
```

```
say 5!; # 120
```

creating a macro

```
macro my-if($/) is parsed(  
  rule {  
    <cond=EXPR> <iftrue=block>  
    ['else' <iffalse=block>]?  
  }  
) {  
  quasi {  
    {{{<cond>.ast}}}  
    ?? {{{<iftrue>.ast}}}  
    !! {{{<iffalse>.ast}}}  
  }  
}
```

```
my-if $ticket === $winner {  
  say 'You won the lottery! OMG!';  
}  
else {  
  say 'Hm, no prize today...';  
}
```

```

macro whennt($/) is parsed(
  rule {
    <cond=EXPR> <ifwhenn't=block>
  }
) {
  quasi {
    if $_ !~ {{{$<cond>.ast}}} {
      {{{$<ifwhenn't>.ast}}}
    }
  }
}

given $celsius {
  when * > 30 { warn 'HOT!' }
  whennt * < 0 { warn 'not freezing' }
  default { warn 'freezing' }
}

```

```
constant $DEBUG = True;
```

```
macro debug($ast) {  
  quasi {  
    if $DEBUG {  
      warn({{{ $ast }}})  
    }  
  }  
}
```

```
debug( expensive_but_unnecessary_computation() );
```

creating a quote environment

creating a DSL

changing the MAIN slang

the Holy Grail:

manipulating on the tree level

(from inside the programming language)

manipulating strings: very impure

C-style macros

source filters

...just say no

OTOH, fully annotated trees

oh yes!

<autrijus> oh, there's another option
<autrijus> port PGE to Perl 6 :)
<autrijus> and have it generate perl 6 :)
<autrijus> (which is, the Ultimate Goal(tm))



(2005-05-03)

wild plans for the future

macro preprocessor

static code analyzer

bootstrapping runtime

code coverage tool

time-traveling debugger

Attribution

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kthxbai

questions?